Amendments to the Specification:

On page 10, lines 1-19, please replace the existing paragraph with the following amended paragraph:

The hidden bonus feature 200 ~~shown in Figure 3~~ starts 300, in one embodiment, at the same point in time or at different times in the casino game, but whether it occurs can also be determined at a random statistical frequency based on the input from the random number generator 50 <u>as shown in Figure 3</u>. The occurrence of the hidden bonus feature can be, in another embodiment, based on an event 302. For example, such an event 302 may occur when the player wins 100 credits or more in the underlying casino game. Or, the event 302 may occur when a game symbol 92 or combination of symbols 92 appear in play of the casino game. The occurrence of the hidden bonus feature 200 is vigorous and is not limited to the above embodiments. Any event 302 that invokes the occurrence of the hidden bonus feature 200 can be used. As additional examples, but not meant to limit the invention, the event 302 can be triggered on a given or randomly selected number of coin-ins to the underlying game; on a given or randomly selected number of bonus game 140 plays; on a given or randomly selected number of credits won in the underlying game (whether or not it is the same player); on the occurrence of a given timed period, given time of the day, or randomly selected time period or time of day; etc.